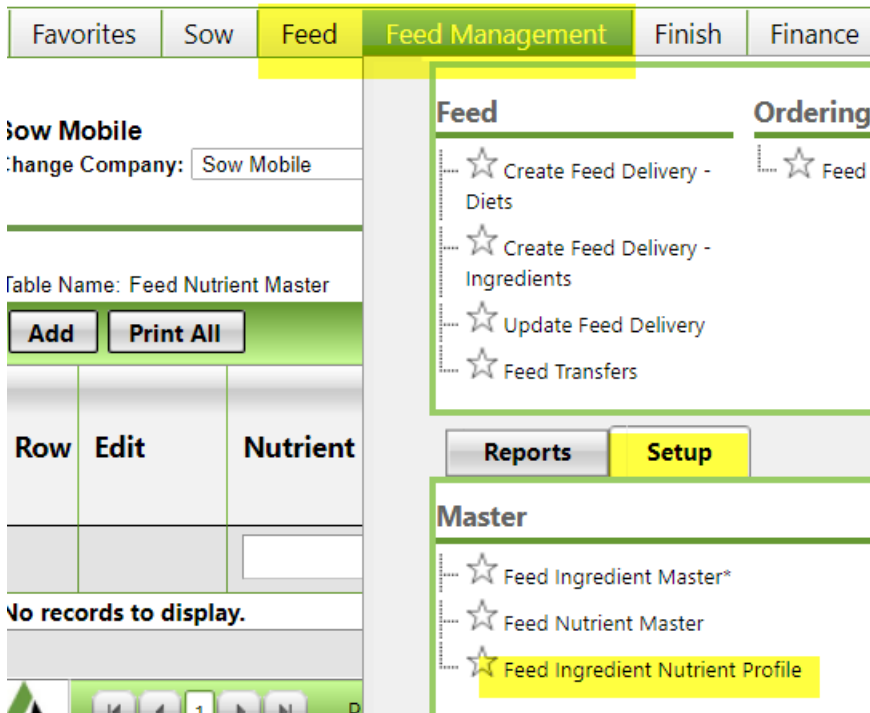


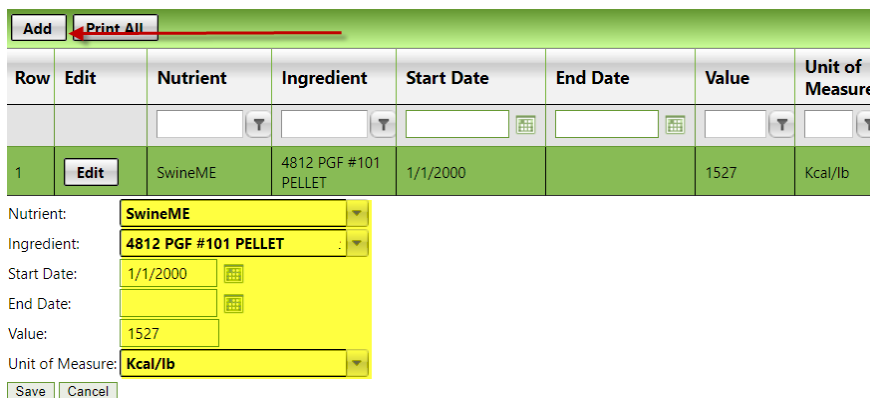
## Feed Ingredient Nutrient Profile

The Feed Ingredient Nutrient Profile can be found on the Feed or Feed Management Setup tab. This is where you can set up calories for individual ingredients. Your Nutritionist can provide this information.



The screenshot shows the MetaFarms software interface. At the top, there are tabs: Favorites, Sow, Feed, Feed Management (highlighted), Finish, and Finance. Below the tabs, there's a section for 'Sow Mobile' with a 'Change Company' dropdown set to 'Sow Mobile'. Below that, there's a 'Table Name: Feed Nutrient Master' section with 'Add' and 'Print All' buttons. A table with columns 'Row', 'Edit', and 'Nutrient' is shown, but it contains 'No records to display.' To the right, there's a 'Feed' section with options: Create Feed Delivery - Diets, Create Feed Delivery - Ingredients, Update Feed Delivery, and Feed Transfers. Below that, there's a 'Reports' and 'Setup' section. In the 'Setup' section, there's a 'Master' section with options: Feed Ingredient Master\*, Feed Nutrient Master, and Feed Ingredient Nutrient Profile (highlighted).

To Add Profiles, click the Add button. Fill in information, click Save. For ME, NE, or DE, use Kcals/lb. If an international customer, use Kcals/kg. The Value field can be the total calories or it can be a percentage.



The screenshot shows the 'Add' form for Feed Ingredient Nutrient Profile. It has a table with columns: Row, Edit, Nutrient, Ingredient, Start Date, End Date, Value, and Unit of Measure. The first row is highlighted in green and contains the following data: Row 1, Edit button, Nutrient: SwineME, Ingredient: 4812 PGF #101 PELLET, Start Date: 1/1/2000, End Date: (empty), Value: 1527, and Unit of Measure: Kcal/lb. Below the table, there's a form with fields for Nutrient (SwineME), Ingredient (4812 PGF #101 PELLET), Start Date (1/1/2000), End Date (empty), Value (1527), and Unit of Measure (Kcal/lb). There are 'Save' and 'Cancel' buttons at the bottom.

To make changes to a current Nutrient, click Edit.